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Survive the Blackout is a narrative survival game set in a dark post-apocalyptic world where a mysterious global power outage sends the civilization spiraling down into chaos. In this modern-times tribute to the classic Oregon Trail, the player becomes the reluctant leader of a small group of survivors and tries to get them to a safe haven. In their journey, every step is a choice to make, and none of them will be simple. Manage a small team of survivors Carefully make your choices as a branching narrative unfolds Scavenge for supplies and manage your resources Explore the world after the fall of civilization in multiple unique playthroughs Be the relentless leader the survivors need in the harsh reality of the civilization in ruins, make all the dramatic choices, and face their consequences. Experience the story unfolding differently each time you play. Find out what are YOU willing to sacrifice to Survive the Blackout! Story Trailer Unity Released on Windows Store! Unity released their new "Survive The Blackout" Game on Windows store today, the 5th anniversary edition! They updated their store page to show it on Windows Store: Survive the Blackout Launches on Windows Store! Today has been an exciting day for Pacific Games! I can finally announce that iOS version of our game is live on the iTunes App Store! I will also be putting up the Android version in the near future, with hopefully better quality graphics. If you're on Android, you can still download our game from the Google Play Store. Enjoy! :) --[[-- # Foreword # This presentation is intended as a guide to the basics of Unity. It is focused on beginners who are interested in game development. By the end of the presentation, attendees will be able to develop a 2D platformer game with pixel-art graphics in Unity and publish it to the App Store! If you are interested in trying out Unity and game development, we will be doing a series of Unity Introduction workshops for the beginner level participants on the following dates: - January 5th, 2015 - The basics of Unity and programming - beginner level attendees only - February 22nd, 2015 - The basics of Unity and programming - intermediate level attendees only - March 16th, 2015 - The basics of Unity and programming - intermediate level attendees only - April 6th, 2015 - The basics of Unity and programming - intermediate level attendees only - April 20th, 2015 - The basics of Unity and programming -

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### GoBlock's Impossible Medley Features Key:

- Map overlay theme locations
- Find hidden food items and unlock further locations
- Unlocked characters and worlds

"Cheating at Claire's took" says "Pink" one day.  
Another time, "Silvestre" found two new characters---"Mura" and "Chisami".  
... But "Pink" was upset. She mustn't!"  
It's nice to meet you.  
Claire's **Cruisin' Cafe**  
You are tasked with this one. It's the first of three hidden object locations.

### Game Instructions

Use the arrow keys to move around, and Spacebar to jump. Click to select items. Use the scroll wheel on your mouse or mousepad to zoom in and out. Click on this message to learn more about the game.

[Background Story]  
There was an incident at the bar.  
Forbidden drinks like energy drinks are banned in Claire's, after all.  
Customers are upset. They only wanted to have some fun! "My God."  
Yes, one of the hostesses had misread the rules and served the energy drink to her customers.  
She dared not say anything. She likes her job too much.  
"Pink" is the hostess's name.

She keeps the place clean and orderly to show "good hospitality" to her customers. All the other hostesses have been patient with her and have not sacked her.  
She knows everyone's names and she is very careful of who she serves, though she always serves out drinks of her own choice.  
But secretly she just can't stand any of the customers! One of them sneaked into the kitchen, to drink the forbidden drink herself. She had no business doing this. She glanced at the CCTV on the wall. The camera caught it all, showing the man's face. But, even the head hostess didn't dare to make a report. That could have consequences for her.  
"Pink" who met this man said to her "Cheating at Claire's took." "Cheating at Claire's took!"